

JOURNALSIM & FILMMAKING WORKBOOK

EDITING #1



LENGTH: 60-90 MIN.

OBJECTIVES

Students will...

- Learn how to find good-quality photos (correct size and copyright-safe).
- Begin organizing your film by placing photos and clips into iMovie.
- Use the Ken Burns effect to add movement to still images.

MATERIALS NEEDED

- MY HERO Journalism & Filmmaking Workbook
- iPads with iMovie installed
- Projector for Slide Deck
- Accompanying Slide Deck

OVERVIEW

- Finding Photos For Your Film
- Starting your iMovie timeline
- Using Ken Burns
- Level Up: Don't Forget This Good Stuff

FINDING PHOTOS

See slides 3-8 for a visual explanation of the following:

- Finding Photos for Your Films
- Starting your iMovie timeline
- Using Ken Burns Effect

LEVEL UP

ARCHIVAL FOOTAGE

Archival footage is any photo or video that was taken in the past.

Some examples of archival footage are:

- Family photos or home videos of the person your film is about
- Old news photos or videos about your hero, or places and events connected to them
- Any old photos or videos that help show the time, place, or feelings in your story

*Turn to pages 126-127 in your Workbook for more information

GRAPHICS

Sometimes facts and numbers (like statistics) are important to your story, but they can look a little boring on screen.

To make them more fun to watch, you can use design tools or Al to turn the numbers into colorful pie charts, bar graphs, or cool animated graphics that help explain the data in a more exciting way.



ANIMATION

Like graphics, animation can help tell your hero's story in a fun and creative way. If you or someone you know likes to draw, there are programs that can turn your drawings into moving pictures—kind of like old Disney cartoons or flip books. You can also use Al to help you make animations from scratch, just by giving it instructions. Animation can be really helpful, especially if you're showing something that happened in the past and don't have photos or videos of it. Just remember to look up and read about any program or tool before you decide to use it.